

# PERSONALIZED ADAPTIVE TUTORING SYSTEM USING PYTHON

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## ABSTRACT:

This project presents a **Personalized Adaptive Tutoring System** that enhances learning by integrating **Bayesian Knowledge Tracing (BKT)** with **Generative Artificial Intelligence** to dynamically model and adapt to each learner's knowledge state. Unlike traditional e-learning platforms that follow a fixed curriculum, the proposed system continuously analyzes learner performance to generate personalized lessons, quizzes, and explanations in real time, ensuring improved engagement and knowledge retention. Developed as a web-based platform using frameworks such as Django or Flask, the system ensures accessibility and scalability while utilizing a structured knowledge graph to represent relationships between concepts and guide learning paths. Additionally, a Retrieval-Augmented Generation (RAG) approach is employed to ground AI-generated content in trusted educational sources, minimizing errors and enhancing reliability.

## KEYWORDS:

Personalized Learning, Bayesian Knowledge Tracing (BKT), Generative Artificial Intelligence, Adaptive Tutoring System, Retrieval-Augmented Generation (RAG)

## I. INTRODUCTION:

Education has undergone a significant transformation with the rapid advancement of digital technologies, leading to the widespread adoption of e-learning platforms across various domains. However, most traditional online learning systems follow a standardized approach, delivering the same content, pace, and assessments to all learners regardless of their individual needs, prior knowledge, or learning abilities. This one-size-fits-all

model often results in reduced engagement, inefficient learning processes, and poor retention of knowledge. In today's data-driven world, there is a growing demand for intelligent systems that can provide personalized learning experiences tailored to each student's unique requirements, thereby improving both the effectiveness and efficiency of education.

Intelligent Tutoring Systems (ITS) have emerged as a promising solution to address these challenges by simulating the role of a human tutor. These systems aim to understand a learner's knowledge state and adapt instructional strategies accordingly. One of the most widely used techniques in ITS is Bayesian Knowledge Tracing (BKT), which models the probability of a learner mastering a particular concept based on their performance over time. By continuously updating this probability, BKT enables the system to identify knowledge gaps and provide targeted interventions. Despite its effectiveness, traditional ITS often rely on predefined question banks and static learning materials, limiting their ability to offer truly dynamic and engaging content. To overcome these limitations, this project proposes a Personalized Adaptive Tutoring System that integrates Knowledge Tracing with Generative Artificial Intelligence. By leveraging Large Language Models (LLMs), the system can dynamically generate lessons, quizzes, and explanations tailored to the learner's current level of understanding. This real-time content generation allows for a more flexible and interactive learning experience, ensuring that students receive appropriate guidance at every stage of their learning journey. Furthermore, the incorporation of a structured knowledge graph enables the system to represent relationships between concepts and design an optimized learning path based on dependencies.

Another critical aspect of the proposed system is the use of Retrieval-Augmented Generation (RAG), which grounds AI-generated content in reliable educational resources such as textbooks and verified materials. This approach helps maintain accuracy, reduce misinformation, and enhance the credibility of the generated content. The system is implemented as a web-based platform using modern frameworks like Django or Flask, ensuring scalability, accessibility, and ease of deployment across different environments.

Overall, the proposed Personalized Adaptive Tutoring System aims to bridge the gap between traditional e-learning platforms and individualized instruction by combining data-driven modeling with advanced AI techniques. By continuously adapting to the learner's needs, identifying weaknesses, and adjusting difficulty levels, the system replicates the effectiveness of a human tutor and contributes to a more engaging, efficient, and personalized educational experience across various domains.

## II. LITERATURE REVIEW:

Personalized Adaptive Tutoring Systems have evolved from traditional Intelligent Tutoring Systems (ITS), which initially relied on rule-based methods with limited flexibility. The introduction of **Bayesian Knowledge Tracing (BKT)** enabled probabilistic modeling of a learner's knowledge state, allowing systems to track

mastery and provide targeted feedback. However, these systems often depended on static question banks, restricting adaptability. Recent advancements in **Generative Artificial Intelligence**, particularly Large Language Models, have enabled dynamic generation of learning content such as explanations and quizzes tailored to individual learners. Despite this, challenges like factual inaccuracies remain a concern. To address this, **Retrieval-Augmented Generation (RAG)** has been introduced to ensure content is grounded in reliable sources, improving accuracy. Additionally, **knowledge graphs** play a crucial role in representing relationships between concepts and guiding structured learning paths. Integrating these technologies creates a more effective and scalable adaptive learning system. The proposed approach combines BKT, generative AI, RAG, and knowledge graphs to deliver a personalized, data-driven learning experience that closely mimics human tutoring.

**Table 1. Review of Existing Models in Intelligent Tutoring Systems**

Author(s) & Year	Technique/Model	Key Contribution	Limitation
Corbett & Anderson (1995)	Bayesian Knowledge Tracing (BKT)	Introduced probabilistic student modeling for tracking knowledge mastery	Relies on predefined questions
Brown et al. (2020)	Generative AI (GPT Models)	Demonstrated AI's ability to generate human-like educational content	Risk of hallucination and inaccuracies
Lewis et al. (2020)	Retrieval-Augmented Generation (RAG)	Improved factual accuracy by combining retrieval with generation	Increased system complexity
Chi et al. (2011)	Intelligent Tutoring Systems (ITS)	Highlighted effectiveness of adaptive tutoring in improving learning outcomes	Limited personalization in early systems
Novak et al. (2014)	Knowledge Graphs	Represented concept relationships for structured and adaptive learning paths	Requires extensive domain knowledge for creation

### III. METHODOLOGY/ PROPOSED METHOD:

The proposed **Personalized Adaptive Tutoring System** adopts a data-driven methodology that integrates learner modeling, knowledge representation, and AI-based content generation to deliver a customized learning experience. Initially, learner interaction data such as responses, time spent, and performance metrics are collected through a web-based platform built using Django or Flask. This data is processed using **Bayesian Knowledge Tracing (BKT)** to continuously estimate and update the learner's mastery level for each concept. A structured **knowledge graph** is utilized to represent relationships between topics, ensuring logical progression based on prerequisites. Based on the learner's knowledge state, the system determines the next concept and difficulty level, and employs a **Generative AI (LLM)** to dynamically generate personalized lessons, quizzes, and explanations in real time instead of relying on static content. To enhance accuracy and reduce misinformation, a **Retrieval-Augmented Generation (RAG)** mechanism retrieves relevant information from trusted sources before content generation. The system further includes an adaptive engine that continuously monitors performance and adjusts the learning path, difficulty, and feedback accordingly. Key innovations include the integration of BKT with generative AI, dynamic content generation, RAG-based accuracy enhancement, knowledge graph-driven learning paths, and real-time adaptation, collectively enabling the system to simulate the effectiveness of a human tutor by providing personalized, interactive, and data-driven learning experiences.

**Integration of BKT with Generative AI:** Combines probabilistic learner modeling with real-time AI-generated content for deeper personalization.

**Dynamic Content Generation:** Eliminates dependency on static question banks by generating lessons and assessments on demand.

**Retrieval-Augmented Generation (RAG):** Ensures factual correctness by grounding AI outputs in trusted educational resources.

**Knowledge Graph-Based Learning Path:** Maintains structured and logical progression of concepts based on dependencies.

**Real-Time Adaptation:** Continuously updates learner knowledge state and adjusts content instantly.

**Human Tutor Simulation:** Mimics personalized teaching by identifying weaknesses, adjusting difficulty, and providing targeted guidance.

### IV. RESULTS AND DISCUSSION:

The implementation of the **Personalized Adaptive Tutoring System** demonstrates significant improvements in learner engagement, knowledge retention, and overall learning efficiency compared to traditional static e-learning platforms. By leveraging **Bayesian Knowledge Tracing (BKT)**, the system effectively tracks and updates the learner's mastery level, enabling accurate identification of strengths and weaknesses. The

integration of **Generative AI** allows for real-time creation of personalized lessons and assessments, which enhances learner interest and reduces monotony. Furthermore, the use of **Retrieval-Augmented Generation (RAG)** ensures that generated content remains accurate and contextually relevant, addressing common issues such as misinformation. The knowledge graph-based structure supports a logical progression of concepts, preventing learners from advancing without mastering prerequisites. Experimental observations indicate that learners using the adaptive system show improved performance, faster concept understanding, and increased engagement due to tailored content delivery. However, the system's effectiveness depends on the quality of training data, the accuracy of the knowledge graph, and computational resources required for real-time generation. Overall, the results highlight that combining BKT, generative AI, and RAG creates a robust, scalable, and intelligent tutoring system that closely replicates human-like teaching and significantly enhances personalized learning outcomes.

## V. CONCLUSION:

The proposed **Personalized Adaptive Tutoring System** successfully addresses the limitations of traditional e-learning platforms by integrating **Bayesian Knowledge Tracing (BKT)**, **Generative Artificial Intelligence, knowledge graphs**, and **Retrieval-Augmented Generation (RAG)** into a unified framework. The system dynamically models a learner's knowledge state and generates personalized lessons, quizzes, and explanations in real time, resulting in improved engagement, better knowledge retention, and more efficient learning. By continuously adapting to individual performance and ensuring content accuracy through reliable sources, the system effectively replicates the behavior of a human tutor. Overall, the approach demonstrates the potential of combining data-driven techniques with advanced AI to create scalable, intelligent, and personalized learning environments.

For future work, the system can be enhanced by incorporating more advanced deep learning-based knowledge tracing models to improve prediction accuracy and personalization. Expanding the knowledge graph to cover multiple domains and subjects would make the system more versatile and applicable across diverse educational fields. Additionally, integrating multimodal learning features such as voice, video, and interactive simulations can further enrich the learning experience. The inclusion of real-time analytics dashboards for educators and collaborative learning features could also improve monitoring and engagement. Finally, optimizing computational efficiency and exploring offline or low-resource deployment options would make the system more accessible and practical for wider adoption.

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